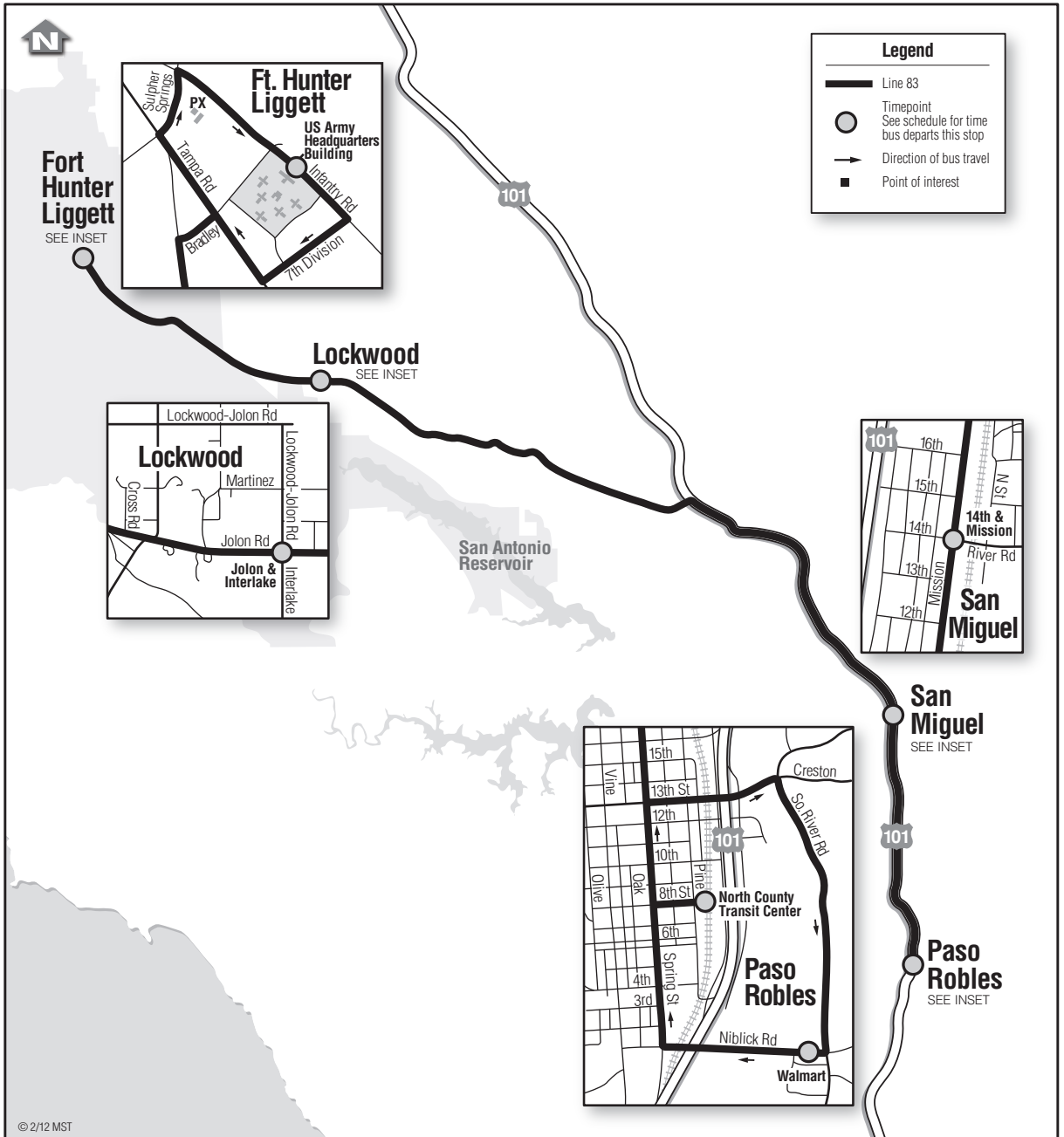


83 Fort Hunter Liggett–Paso Robles Express

\$10 / \$5



83 Fort Hunter Liggett Express

| Weekdays* | | | | | |
|----------------------|-------------------------------|------------------------------------|---------------------------|----------------------------|--|
| Notes | Paso Robles Niblick & Walmart | Paso Robles Transit Ctr 8th & Pine | San Miguel Mission & 14th | Lockwood Jolon & Interlake | Fort Hunter Liggett Infantry & HQ Bldg |
| A | 6:15 | 6:22 | 6:35 | 7:05 | 7:25 |
| | -- | -- | -- | -- | -- |
| A | -- | 2:50 | 3:06 | 3:36 | 3:56 |
| B | 2:52 | 3:52 | 4:08 | 4:38 | 4:55 |
| B | 6:15 | 7:20 | -- | 7:57 | 8:13 |
| Saturdays & Sundays* | | | | | |
| B | 11:15 | 12:15 | -- | 12:55 | 1:13 |
| B | 2:50 | 4:00 | -- | 4:43 | 5:01 |
| B | 6:18 | 7:20 | -- | 8:00 | 8:18 |

83 Paso Robles Express

| Weekdays* | | | | | |
|----------------------|--|----------------------------|---------------------------|-------------------------------|------------------------------------|
| Notes | Fort Hunter Liggett Infantry & HQ Bldg | Lockwood Jolon & Interlake | San Miguel Mission & 14th | Paso Robles Niblick & Walmart | Paso Robles Transit Ctr 8th & Pine |
| A | 7:40 | 7:57 | 8:22 | 8:36 | 8:43 |
| | 1:45 | 2:02 | 2:32 | 2:52 | 2:59 |
| A | 4:15 | 4:32 | 5:02 | 5:20 | 5:27 |
| | 5:10 | 5:27 | 5:57 | 6:15 | 6:22 |
| | -- | -- | -- | -- | -- |
| Saturdays & Sundays* | | | | | |
| | 10:15 | 10:32 | -- | 11:15 | 11:22 |
| | 1:50 | 2:07 | -- | 2:50 | 2:57 |
| | 5:18 | 5:35 | -- | 6:18 | 6:25 |

Notes:

A This trip is operated by San Luis Obispo Regional Transit Authority (RTA) under contract with MST.

B Trip continues from Walmart to the Paso Robles Transit Center where all passengers must deboard. Trip departs the Paso Robles Transit Center at the time listed.

* Line 83 does not operate on Thanksgiving, Christmas or New Year's Day.

For entry onto the Fort Hunter Liggett military installation, you must present your valid military/DOD employee badge or identification card to security personnel at the gate entrance.

Light Type = AM **Bold Type = PM**